



Gujarat University

Accredited with A+ Grade by NAAC
(Established in 1949 under the Gujarat University Act)
Navrangpura, Ahmedabad – 380009, Gujarat



EMPLOYMENT NOTICE — GUJARAT UNIVERSITY, CENTRE FOR PROFESSIONAL COURSES

(A Self-financed Department [HPP] managed by Gujarat University)

Website: www.gucpc.in | Apply online: recruitment.gucpc.in

Advertisement Ref. No: GUCPC/STAFF/RECRUITMENT/005/2026-27

Advertisement for the Teaching posts on 11-month tenure-based Contract Basis

The Department of Animation, Game Design & Digital Design is part of the Centre for Professional Courses at Gujarat University. It offers Higher Payment Programs (HPPs) at Bachelor's, Master's, and Integrated Master's levels. The curriculum blends creativity with industry-grade tools, focusing on 2D/3D Animation, VFX, Digital Illustration, and Game Development—preparing students for dynamic careers in the Animation, Game and Digital Design industry.

Date of Commencement of Online Application

Monday, 04 May 2026

Last Date of Online Application

Sunday, 24 May 2026

Important Instructions

1. The interested applicants are requested to apply preferably from a computer rather than from a cellphone to avoid errors of data input.
2. Application for the said job does not give the applicant the right to claim for presence in the interview.
3. The intimation to remain present for further process will be given to the candidate at the email address provided by the applicant.
4. In case of failure to remain present in the interview, the applicant does not have any right to claim another date or interview or a refund of the application fee.
5. No Travel Allowance or any other allowances will be given to the applicant for attending the interview.
6. Eligible candidates shall be called for the interview.
7. Gujarat University, Centre for Professional Courses, is a Self-Financed Department of Gujarat University and does not fall under the Right to Information Act.
8. The applicant will be completely responsible for any wrongful details or information provided in the online application portal. The employer has the right to disqualify such applications and the applicant's candidature.
9. The appointment will be on 11 (Eleven) months contract basis. One month's prior notice from both the candidate as well as from the employer is necessary in case of cancellation or termination of the contractual appointment.
10. Minimum 8 hours of work every day. 2nd and 4th Saturday off as per Gujarat University rules. (Subject to change as per Gujarat University rules and time-to-time orders and instructions).
11. Other applicable Terms and conditions shall be discussed with the selected candidate before appointment.

Advertisement for Animation Vacancies

Advertisement Ref. No. GUCPC/STAFF/RECRUITMENT/005/2026-27 | Posts: 6 | Total Vacancies: 14

Sr. No.	Specialization / Sub-Domain	Designation	No. of Vacancies	Eligibility, Skills & Desirable Criteria	Consolidated Salary per Month
1	Animation & VFX	Research Associate	4	<p>Minimum Qualification: Master's Degree preferably in Fine Art (Applied Art), 2D/3D Animation or relevant/allied subjects with minimum 55% OR Bachelor's degree with Post Graduate Diploma in Design, Animation or VFX from a recognized university/institute of repute.</p> <p>Experience: Minimum 3 years professional experience OR 2 years teaching experience in Design / Animation / VFX required.</p> <p>Essential Skillset Required (Minimum 4 skillsets are required): Drawing, 2D Digital Animation, 3D Modeling & Texturing, 3D Rigging & Animation, Editing & Sound Design, 3D Lighting & Rendering, Roto & Paint, Keying & Compositing, Tracking & Match Moving, Blender, ZBrush, Particles, Dynamics and Simulation, Stop Motion Animation, Set Design, 3D printing technology, Photography & Cinematography.</p> <p>Preferred Certifications: DRAWING/TWO_D_ANIMATION/ THREE_D_MODELING_TEXTURING/ THREE_D_RIGGING_ANIMATION/EDITING_SOUND_DESIGN/ LIGHTING_RENDERING/ROTO_PAINT/KEYING_COMPOSITING/ TRACKING_MATCHMOVE/BLENDER/ZBRUSH/ PARTICLES_DYNAMICS_SIMULATION.</p> <p>Desirable: Ph.D. or Post Graduate Diploma in Design, Animation, Game or VFX from a recognized university/institute of repute is desirable.</p> <p>Portfolio: Mandatory</p> <p>Notes: Portfolio submission is mandatory at the time of application.</p>	Rs. 40,000 to Rs. 60,000 per month

Sr. No.	Specialization / Sub-Domain	Designation	No. of Vacancies	Eligibility, Skills & Desirable Criteria	Consolidated Salary per Month
2	Animation & VFX	Assistant Professor	1	<p>Minimum Qualification: Master's Degree preferably in Fine Art (Applied Art), 2D/3D Animation or relevant/allied subjects with minimum 55% OR Bachelor's degree with Post Graduate Diploma in Design, Animation or VFX from a recognized university/institute of repute.</p> <p>Experience: Minimum 8 years industry experience OR 4 years teaching experience in Design / Animation / VFX required.</p> <p>Essential Skillset Required (Minimum 6 skillsets are required): Drawing, 2D Digital Animation, 3D Modeling & Texturing, 3D Rigging & Animation, Editing & Sound Design, 3D Lighting & Rendering, Roto & Paint, Keying & Compositing, Tracking & Match Moving, Blender, ZBrush, Particles, Dynamics and Simulation, Stop Motion Animation, Set Design, 3D printing technology, Photography & Cinematography.</p> <p>Preferred Certifications: DRAWING/TWO_D_ANIMATION/ THREE_D_MODELING_TEXTURING/ THREE_D_RIGGING_ANIMATION/EDITING_SOUND_DESIGN/ LIGHTING_RENDERING/ROTO_PAINT/KEYING_COMPOSITING/ TRACKING_MATCHMOVE/BLENDER/ZBRUSH/ PARTICLES_DYNAMICS_SIMULATION.</p> <p>Desirable: Ph.D. or Post Graduate Diploma in Design, Animation, Game or VFX from a recognized university/institute of repute is desirable.</p> <p>Portfolio: Mandatory</p> <p>Notes: Portfolio submission is mandatory at the time of application.</p>	Rs. 60,000 to Rs. 80,000 per month

Sr. No.	Specialization / Sub-Domain	Designation	No. of Vacancies	Eligibility, Skills & Desirable Criteria	Consolidated Salary per Month
3	Digital Design	Assistant Professor	2	<p>Minimum Qualification: Master's Degree preferably in Fine Art (Applied Art), Digital Design or relevant/allied subjects with minimum 55% OR Bachelor's degree with Post Graduate Degree/Diploma in Digital Design / Animation / Multimedia from a recognized university/institute of repute.</p> <p>Experience: Minimum 8 years industry experience OR 4 years teaching experience in Design required.</p> <p>Essential Skillset Required (Minimum 6 skillsets are required): Drawing for Design, 2D/3D Illustration (Traditional & Digital), Design Thinking & Psychology, Identity & Typography, Print Media Design, Character Design, Storyboarding, Motion Graphics, UI/UX Design, Design Research and Blender basics, Product prototype, brand campaign design, 3D Printing technology, Product Photography.</p> <p>Preferred Certifications: DRAWING_DESIGN/ILLUSTRATION/DESIGN_THINKING/TYPOGRAPHY/PRINT_DESIGN/CHARACTER_DESIGN/STORYBOARDING/MOTION_GRAPHICS/DESIGN_RESEARCH/UI_UX/BLENDER.</p> <p>Desirable: Ph.D. or Post Graduate Diploma in Design from a recognized university/institution is desirable.</p> <p>Portfolio: Mandatory</p> <p>Notes: Portfolio submission is mandatory at the time of application.</p>	Rs. 60,000 to Rs. 80,000 per month

Sr. No.	Specialization / Sub-Domain	Designation	No. of Vacancies	Eligibility, Skills & Desirable Criteria	Consolidated Salary per Month
4	Digital Design	Research Associate	2	<p>Minimum Qualification: Master's Degree preferably in Fine Art (Applied Art), Digital Design or relevant/allied subjects with minimum 55% OR Bachelor's degree with Post Graduate Degree/Diploma in Digital Design / Animation / Multimedia from a recognized university/institute of repute.</p> <p>Experience: Minimum 3 years professional experience OR 2 years teaching experience in Design required.</p> <p>Essential Skillset Required (Minimum 4 skillsets are required): Drawing for Design, 2D/3D Illustration (Traditional & Digital), Design Thinking & Psychology, Identity & Typography, Print Media Design, Character Design, Storyboarding, Motion Graphics, UI/UX Design, Design Research and Blender basics, Product prototype, brand campaign design, 3D Printing technology, Product Photography.</p> <p>Preferred Certifications: DRAWING_DESIGN/ILLUSTRATION/DESIGN_THINKING/TYPOGRAPHY/PRINT_DESIGN/CHARACTER_DESIGN/STORYBOARDING/MOTION_GRAPHICS/DESIGN_RESEARCH/UI_UX/BLENDER.</p> <p>Desirable: Ph.D. or Post Graduate Diploma in Design from a recognized university/institution is desirable.</p> <p>Portfolio: Mandatory</p> <p>Notes: Portfolio submission is mandatory at the time of application.</p>	Rs. 40,000 to Rs. 60,000 per month

Sr. No.	Specialization / Sub-Domain	Designation	No. of Vacancies	Eligibility, Skills & Desirable Criteria	Consolidated Salary per Month
5	Game Design & Development	Research Associate	4	<p>Minimum Qualification: Master's Degree preferably in Game Design, Game Development, Animation, Multimedia, Computer Science or Information Technology OR Bachelor's degree with Post Graduate Diploma in Animation / Multimedia with minimum 55% from a recognized university/institute.</p> <p>Experience: Minimum 2 years industry experience OR 2 years teaching experience in Animation / Game Design / Game Development / Multimedia required.</p> <p>Essential Skillset Required (Minimum 4 skillsets are required): Game pipeline, Game Engine Unity/Unreal, Game Programming using C/C++/C#, Blueprint/ Visual Scripting, Drawing, 3D Modeling & Texturing, Rigging & Animation, Editing & Sound Design, Lighting & Rendering, Blender, ZBrush, Particles/Dynamics/Simulation and Gameplay Writing.</p> <p>Preferred Certifications: DRAWING/THREE_D_MODELING/RIGGING_ANIMATION/ EDITING_SOUND/LIGHTING_RENDER/BLENDER/ZBRUSH/ SIMULATION/GAMEPLAY_WRITING.</p> <p>Desirable: Post Graduate Degree or Diploma in Game Design / Game Development / Animation from a recognized university/institution is desirable. Multiplayer games, AR/VR, mobile game development and strong object-oriented programming skills are preferred.</p> <p>Portfolio: Mandatory</p> <p>Notes: Portfolio submission is mandatory at the time of application.</p>	Rs. 40,000 to Rs. 60,000 per month

Sr. No.	Specialization / Sub-Domain	Designation	No. of Vacancies	Eligibility, Skills & Desirable Criteria	Consolidated Salary per Month
6	Game Design & Development	Assistant Professor	2	<p>Minimum Qualification: Master's Degree preferably in Game Design, Game Development, Animation, Multimedia, Computer Science or Information Technology OR Bachelor's degree with Post Graduate Diploma in Animation / Multimedia with minimum 55% from a recognized university/institute.</p> <p>Experience: Minimum 8 years industry experience OR 4 years teaching experience in Animation / Game Design / Game Development / Multimedia required.</p> <p>Essential Skills/Tools: Game pipeline, Game Engine Unity/Unreal, Game Programming using C/C++/C#, Blueprint/ Visual Scripting, Drawing, 3D Modeling & Texturing, Rigging & Animation, Editing & Sound Design, Lighting & Rendering, Blender, ZBrush, Particles/Dynamics/Simulation and Gameplay Writing.</p> <p>Desirable: Post Graduate Degree or Diploma in Game Design / Game Development / Animation from a recognized university/institution is desirable. Multiplayer games, AR/VR, mobile game development and strong object-oriented programming skills are preferred.</p> <p>Portfolio: Mandatory</p> <p>Notes: Portfolio submission is mandatory at the time of application.</p>	Rs. 60,000 to Rs. 80,000 per month